



THURSDAY MORNING SENIOR MEN'S GOLF LEAGUE 2025 BY – LAWS

1. The league shall consist of 44 teams - consisting of two (2) players 55 & over.
2. A fee of \$40.00 per team member is to be paid by the third league date. Substitutes will pay a fee of \$10.00 by the same date.
3. Each team has one franchise in the league. Previous season teams will maintain that franchise for the next season, providing they declare their intent to play prior to or during the preseason organizational meeting. An open franchise will first be offered to the previous year's substitutes; they will be asked based on the substitute with the highest number of rounds during the prior season. This will be done at the spring meeting. Any team that holds a franchise and wishes to split up must determine, between themselves, who is to maintain the franchise and both players must notify the league secretaries of the decision.
4. The golf course management at the pre-seasonal organizational meeting shall determine league start date.
5. The league is a handicap league. The league handicap shall be 100% of each team's average. Teams will begin the season with their average from the last year. Any new team will be given **75% HDCP** over par for their first week score and points for average will only be awarded for a score of par or better. For week 2, we will use week one's score for their average. After that, rule six will apply.
6. Handicaps will be calculated by straight averaging. After the fourth (4th) round of play, the highest score will be dropped, and the remaining three scores will be averaged to determine their score. After the fifth (5th) round of play and the remainder of the season, the highest and lowest of your last five (5) rounds will be dropped. Your average will be based on the three (3) remaining rounds. Fractional averages, .5 and above, will be rounded up to the next whole number. Fractional averages, .4 and below, will be rounded down to the next whole number.
7. League scoring shall be done on a match play format. Each team may get up to two points per hole, which means 18 possible points for nine (9) holes. For example, if the teams tie on a hole, each team will get one (1) point. Each team getting their average or better will be awarded six (6) points for the nine (9) holes. A total of 30 points is possible for one match (18+6+6=30)
8. The maximum points any team can win per match are 18+6=24pts.
9. If a team does not show up to play, a blind draw is to be made by the team without an opponent to determine the team that team is to play against. The blind draw is to be made after playing by drawing a numbered card representing the number of the team they are to play against that morning.

10. The Rain Out Committee shall consist of the course management. Rain outs will be determined by safety, course conditions, etc. All decisions will be made by the course management.
11. Substitutes may be used if they are regularly listed. Please try to find a sub as close as possible to your team's missing player. The pro shop & secretary will adjust your team's average based on the sub's ability.
12. Substitutes must be from the regular list of subs and can be used by any team. If a substitute is to be used during the last three (3) days of league play, he must have played at least three (3) times prior to the last three (3) days of regular league play. All efforts must be made to acquire a sub. Only when one may not be obtained, a decision will be made by secretary & course management to allow a player two shots. Two substitutes may be allowed to play for a given team, except for the last day of league when it is double points.
13. Matches will be played on Thursday morning only, with tee times between 7:48 AM & 10:28 AM. Forfeit time is considered as 9:30 AM. If you are not present by then, you are considered as not going to play.
14. Skins game is optional each week with a \$2 entry fee per team. Skins will be paid out on gross score basis each week. In the case of no skins to be awarded, entry money will be carried over to the following week's play. To be eligible for carry-over skins, teams must have been entered into skin game for prior weeks or catch-up payment. For example, Team A does not play in Week #1 skins, and there is a carryover. They must pay \$4 (Week #1 catch-up and Week #2 entry) to be considered eligible for skins for Week #2.
15. The team responsible for next year's books will be established by a drawing at the year-end party. Secretaries' names for the last five (5) years will be removed for the drawing. If a team splits, the player holding the franchise will be exempt from the drawing. A second team will be drawn as an alternate in case neither team member returns to play next year.
16. Due to the early start of league, there are times when ground conditions are soft enough to allow the ball to bury or become lost in the fairway. Should this happen, it is recommended the player be provided a free drop no closer to the hole without penalty. The player must agree with his opponent as to where to drop the ball before dropping.
17. USGA Rules shall govern play except where by-laws take precedence. Course boundaries and local rules are as defined by course management. Any interpretation will be made by the course management and the league secretaries.
18. Regular league players who are non-members of Garrett Country club will owe green fees if they are absent and do not get a sub.
19. Substitutes who are Non-members of Garrett Country Club are required to pay green fees when they sub. All subs must notify the pro shop of whom they are subbing for

before teeing off.

20. To allow for adequate time for bookkeeping, the league secretaries and their opponents will be allowed to tee off immediately or preferred tee times when both teams are present.
21. In case of rain, course management will determine that play cannot be finished, and the following shall apply:
 - a. points will be halved for the holes not completed.
22. Play will be from the white tees. Any player 75 and over may play from the red tees.
23. Last day of league shall be a position day with double points for match and team averages.
24. Regular scramble rules shall apply for league play:
 - a. Ball may not change lie of cut (ex. Ball in rough must stay in rough, fairway must stay in fairway, hazard must stay in penalty area, etc....)
 - b. One club length from original position.
 - c. One putter head length when on greens.
 - d. First ball in counts, be careful not to tap in a ball.